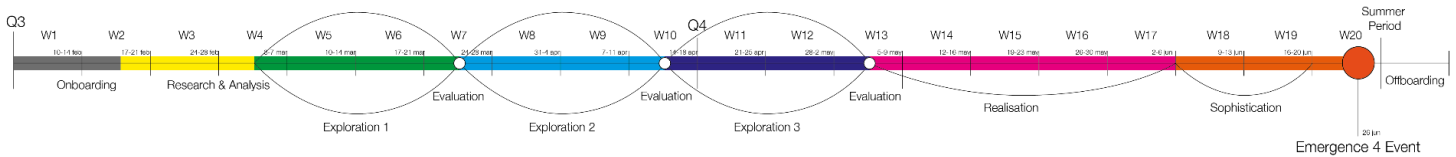


Emergence Delft x Amarte - Open Call

Planning and Method

Platform Project 4 Planning



Process of a platform project

The Platform Project is driven by curiosity. Materials, themes, and methods are explored freely, based on personal and/or team interests. This approach fosters **creative, out-of-the-box installations**. The six-month project is divided into the following phases:

Research and Analysis

In this phase, we dive into the project theme, exploring not only its core aspects but also anything outside of it that sparks our curiosity. At the same time, we analyze existing research and frameworks to shape further explorations.

Exploration 1 / Exploration 2 / Exploration 3

Each exploration investigates, experiments with, or tests a research question or subject within the main theme. The order of these phases is flexible. Possible topics or research questions include:

- **Material experiments with a provided medium** (e.g., memory-shaped alloys, newly developed sustainable materials, etc.).
- **Bridging fundamental research and practical applications.**
- **Starting from the artist's research question, serving as a catalyst for further exploration.**

Realisation & Sophistication

ARTIFACT | Final Installation

At this stage, we create the **final art installation**, which is a **tangible outcome of the process**—an organic, curiosity-driven creation. The result surpasses the sum of its individual explorations and offers a **powerful experience**. It will be presented for the first time at the **Emergence 4 final event** (June 26, Onderzeebootloods, Rotterdam).

The Role of the Artist in the Project

The artist joins the project from Exploration 3 and plays a key role in the co-creation and realization of the project. While the artist is not involved in the Research & Analysis phase, they actively contribute to Exploration 3, the Realisation phase, and the Sophistication phase.

Exploration 3: The Start of Co-Creation

During Exploration 3, the artist introduces a **research question or theme** that will be explored together with the students. This phase is centered on **co-creation and experimentation**.

- **Inspirator:** The artist introduces a compelling research question to guide the process.

- **Facilitator:** Leads workshops and brainstorming sessions.
- **Co-Creator:** Explores the theme together with students from different perspectives.

Realisation & Sophistication Phase: Towards a Final Outcome

In these phases, the artist works alongside students to **develop a tangible outcome, such as an installation**. This will be presented at the **Emergence 4 final event**.

- **Artistic Innovator:** Develops concepts together with students.
- **Hybrid Contributor:** Combines artistic vision with hands-on execution.
- **Mentor:** Guides students through both conceptual and practical steps.

Collaboration Principles

The project is based on **co-creation and equality**, with shared goals and **collective responsibility**. The artist **inspires, guides, and collaborates** with students to create a **meaningful and impactful final work**.

Concrete outcomes of this collaboration include:

- An **innovative installation or artifact**, presented during the **Emergence 4 final event** in June 2025, under the name "**Emergence x [Artist's Name]**".
- **Publications and visual reports** of the research from Exploration 3, shared in the **Public Knowledge Bank**.
- **Documentation of the entire process**, including **creative experiments and collaboration methods**.